

Advanced Computational Methods in Statistics: Lecture 2 Optimisation

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Lecture 2 - Optimisation

Part 1 Deterministic Optimisation

Part 2 EM algorithm

Part 3 LASSO and LARS

Part 4 NP-complete Problems

Part 5 Stochastic Approximation

Part I

Deterministic Optimisation

Introduction

Local Search Methods

Comments

Simulation study

Introduction

- ▶ $f : A \rightarrow \mathbb{R}, A \subset \mathbb{R}^d$.
- ▶ Goal: Find $\mathbf{x}^* \in \mathbb{R}^d$ such that

$$f(\mathbf{x}^*) = \min_{\mathbf{x} \in A} f(\mathbf{x})$$

- ▶ Example: finding the maximum likelihood estimator.
- ▶ Can have side conditions:
 $g : A \rightarrow \mathbb{R}^q$ some function. Want to

$$\text{minimise}_{\mathbf{x} \in A} f(\mathbf{x}) \text{ subject to } g(\mathbf{x}) = 0$$

- ▶ Explicit solutions: Lagrange Multipliers.
With inequality constraints: Kuhn-Tucker conditions.

Local Search Methods - No Side Conditions

- ▶ Main idea: create a sequence x_0, x_1, x_2, \dots approximations to x^* . Hopefully $x_n \rightarrow x^*$ as $n \rightarrow \infty$.
- ▶ Choice of algorithm depends on how many derivatives of f are available. Some Examples:
 - no derivatives: Nelder-Mead: works with $d + 1$ points that move towards x^* and then contract around it.
 - gradient ∇f : Gradient descent:

$$x_n = x_{n-1} - \epsilon_n \nabla f(x_{n-1})$$

other methods: conjugate gradient, ...

gradient ∇f + Hessian H : Newton's Method:

$$x_n = x_{n-1} - H(f, x_{n-1})^{-1} \nabla f(x_{n-1})$$

Typically: the more derivatives are available the better the convergence rate.

- ▶ Global convergence only guaranteed if f is convex.
- ▶ If global convergence cannot be guaranteed, the very least one should do is use several starting values.

Optimisation with Side Conditions

minimise $x \in A$ $f(x)$ subject to $g(x) = 0$

- ▶ f linear, g linear: “linear programming”, Simplex algorithm
- ▶ f quadratic, g linear: quadratic programming
- ▶ more general structure:
sequential quadratic programming algorithms may work:
idea: approximate the problem locally by a quadratic programming problem.
(implemented e.g. in the NAG library)
- ▶ More heuristic approach: put side condition into objective function, i.e. minimise $f(x) + \lambda(g(x))^2$ for some *large* $\lambda > 0$.

Comments

- ▶ Optimisation (in particular with side conditions and non-convex) can be a tough problem
- ▶ Local search algorithms are not the only algorithms - many more approaches (simulated annealing, random optimisation, genetic optimisation)
- ▶ Many solutions have been developed that work well for specific problems.
- ▶ Try to use implementation of algorithms written by experts!
- ▶ Useful resource: Decision Tree for Optimisation Software
<http://plato.asu.edu/guide.html>

Fortran



Simulation study of various optimization algorithms

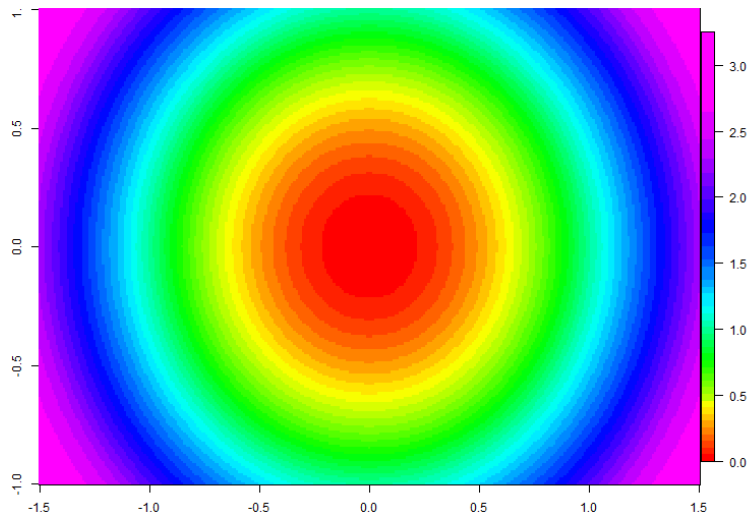
Various algorithms implemented in *optim()* in R:

- ▶ **Nelder-Mead**: a simplex-based method.
- ▶ **BFGS**: quasi-Newton method (BroydenFletcherGoldfarbShanno method)
- ▶ **CG**: a conjugate gradient method.
- ▶ **L-BFGS-B**: an algorithm that would allow bounds on the parameters.
- ▶ **Simulated annealing with default settings.**
- ▶ **Simulated annealing with more steps and slower cooling.**

Applied to 3 functions.

Example 1 - quadratic function

$$f : \mathbb{R}^2 \rightarrow \mathbb{R}, f(x, y) = x^2 + y^2$$



(global minimum at (0,0))

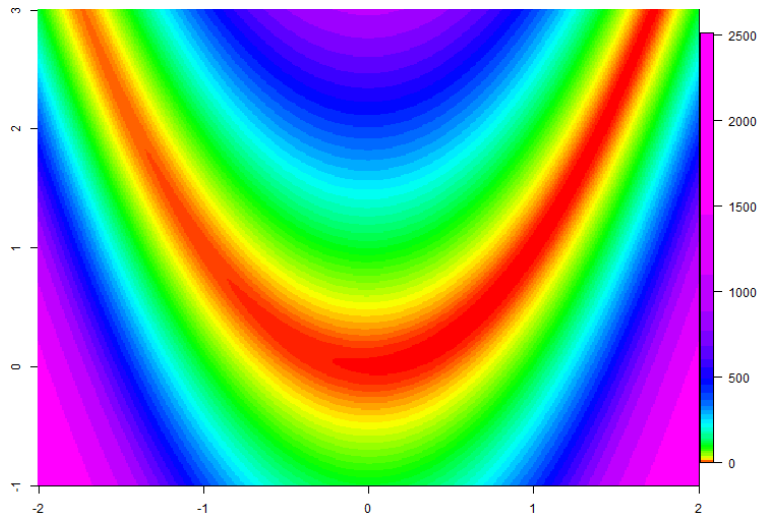
Applying standard R algorithms to the quadratic function

	N-M	BFGS	CG	L-BFGS-B	SANN1	SANN2
Conv	1	1	1	1	1	1
0%	2.73e-09	7.24e-28	7.42e-15	1.53e-41	9e-07	1.01e-07
25%	1.14e-07	1.61e-24	2.13e-14	3.96e-40	4.19e-05	2.47e-06
50%	2.46e-07	1.55e-23	3.76e-14	7.69e-40	8.21e-05	7.54e-06
75%	5.56e-07	7.11e-23	5.27e-14	1.37e-39	0.0002	1.4e-05
100%	5.04e-06	1.86e-21	8.91e-13	2.72e-39	0.000896	4.84e-05
neval	65.8	9.66	21.8	4.24	1e+04	1e+05

Table: Started from 100 different starting points in $[-10,10] \times [-10,10]$.
 Conv=Proportion of successful convergence indicated; Quantiles of f (minimizer); neval=average number of function evaluations.

Example 2 - Rosenbrock Banana function

$$f : \mathbb{R}^2 \rightarrow \mathbb{R}, f(x, y) = (1 - x)^2 + 100(y - x^2)^2$$



(global minimum at (1,1))

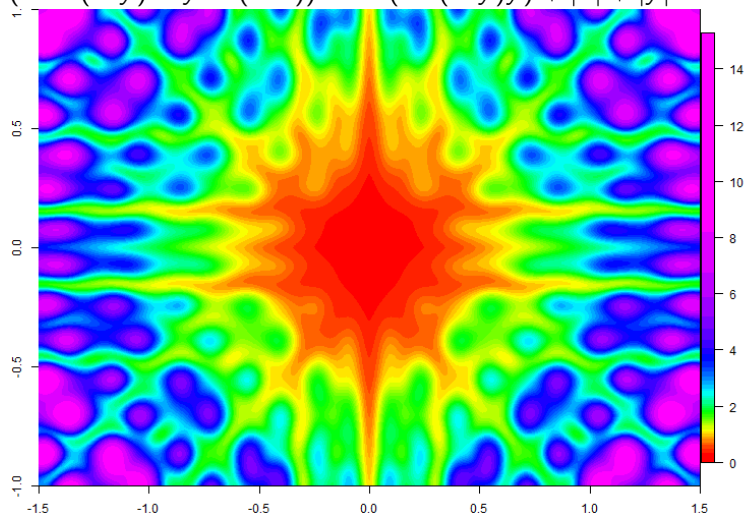
Applying standard R algorithms to the Banana function

	N-M	BFGS	CG	L-BFGS-B	SANN1	SANN2
Conv	1	0.85	0.01	0.99	1	1
0%	4.32e-08	9.93e-11	0.000187	1.98e-10	1.76e-06	8.25e-07
25%	3.8e-05	2.93e-08	0.0765	3.03e-08	0.000194	9.81e-06
50%	0.000747	3.95e-08	0.203	3.99e-08	0.000444	2.18e-05
75%	0.0489	4e-08	3.66	4e-08	0.00105	4.58e-05
100%	1e+06	1e+06	1e+06	1e+06	2.36	0.000199
neval	129	111	253	54	1e+04	1e+05

Table: Started from 100 different starting points in $[-10,10] \times [-10,10]$.
 Conv=Proportion of successful convergence indicated; Quantiles of f (minimizer); neval=average number of function evaluations.

Example 3

$$f : \mathbb{R}^2 \rightarrow \mathbb{R}, f(x, y) = (x \sin(20y) + y \sin(20x))^2 \cosh(\sin(10x)x) + (x \cos(10y) - y \sin(10x))^2 \cosh(\cos(20y)y) + |x| + |y|$$



(global minimum at $(0,0)$)

Applying standard R algorithms to Example 3

	N-M	BFGS	CG	L-BFGS-B	SANN1	SANN2
Conv	0.99	1	0.21	0.78	1	1
0%	2.4e-08	3.59e-20	4.57e-10	1.35e-14	0.00125	0.000241
25%	6.69	3.06e-18	2.79	8.25	0.0123	0.00148
50%	9.74	6.75	7.99	11.5	6.01	0.003
75%	13.4	11.9	11.7	29.4	10.9	0.00427
100%	181	263	269	178	22.7	18.4
neval	103	65.1	413	41.2	1e+04	1e+05

Table: Started from 100 different starting points in $[-10,10] \times [-10,10]$.
 Conv=Proportion of successful convergence indicated; Quantiles of f (minimizer); neval=average number of function evaluations.

Comments

- ▶ Functions that are “nice” (no local minima, maybe even convex): standard numerical algorithms work best, the more derivatives are used the better.
- ▶ Functions with local minima: Need to add noise to avoid getting trapped (needs tuning)
- ▶ General advice:
 - ▶ Use several starting values
 - ▶ Plot function (if possible)

Part II

The EM Algorithm

Introduction

Example - Mixtures

Theoretical Properties

EM Algorithm - Introduction

- ▶ Expectation-Maximisation algorithm; two steps:
 - ▶ E-step
 - ▶ M-Step
- ▶ General-purpose algorithm for maximum likelihood estimation in **incomplete data** problems.
- ▶ Main reference: Dempster et al. (1977)
- ▶ According to scholar.google.com: cited > 14000 times! (narrowly beating e.g. Cox "Regression Models and Life Tables" with roughly 13500 citations) [citation count on 19/1/2009]
- ▶ Most of the material in this chapter is based on McLachlan & Krishnan (2008). An overview article is Ng et al. (2004).

Situations in which the EM algorithm is applicable

- ▶ Incomplete data situations such as
 - ▶ missing data
 - ▶ truncated distributions
 - ▶ censored or grouped observations
- ▶ Statistical models such as
 - ▶ random effects
 - ▶ mixtures
 - ▶ convolutions
 - ▶ latent class/variable structures
 - ▶ ...
- ▶ Even if a problem appears not to be an incomplete data problem - writing it as such a problem can sometimes simplify its analysis (by simplifying the likelihood).

The EM algorithm - Notation

\mathbf{y} observed data, incomplete data (corresponding r.v.: \mathbf{Y})

$g(\cdot, \psi)$ density of \mathbf{Y}

ψ unknown parameter vector

Likelihood $L(\psi) := g(\mathbf{y}, \psi)$.

Want to find the MLE, i.e. maximise L .

\mathbf{z} missing data (corresponding r.v.: \mathbf{Z})

$\mathbf{x} = (\mathbf{y}, \mathbf{z})$ complete data (corresponding r.v.: \mathbf{X})

$g_c(\cdot; \psi)$ density of \mathbf{X}

Note: $g(\mathbf{y}, \psi) = E[g_c(\mathbf{Y}, \mathbf{Z}; \psi) | \mathbf{Y} = \mathbf{y}]$

\mathbf{y} observed, \mathbf{z} missing, $\mathbf{x} = (\mathbf{y}, \mathbf{z})$, $Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k) = E[\log g_c(\mathbf{X}; \boldsymbol{\psi}) | \mathbf{Y} = \mathbf{y}; \boldsymbol{\psi}^k]$
 g density of \mathbf{y} , g_c density of \mathbf{x} , $k = g_c/g$ density of $\mathbf{z} | \mathbf{y}$

The EM-algorithm

- ▶ Let $\boldsymbol{\psi}^0$ be some initial value for $\boldsymbol{\psi}$.
- ▶ For $k = 0, 1, \dots$

E-step Calculate $Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k)$, where

$$Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k) = E[\log g_c(\mathbf{X}; \boldsymbol{\psi}) | \mathbf{Y} = \mathbf{y}; \boldsymbol{\psi}^k]$$

M-step

$$\boldsymbol{\psi}^{k+1} = \operatorname{argmax}_{\boldsymbol{\psi}} Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k)$$

- ▶ Employ some convergence criterion (e.g. based on $\log g_c(\mathbf{x}; \boldsymbol{\psi}^k)$)

Note:

$$Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k) = \int \log g_c(\mathbf{y}, \mathbf{z}; \boldsymbol{\psi}) k(\mathbf{z} | \mathbf{y}; \boldsymbol{\psi}) d\mathbf{z},$$

where $k(\mathbf{z} | \mathbf{y}; \boldsymbol{\psi}) = g_c(\mathbf{y}, \mathbf{z}; \boldsymbol{\psi}) / g(\mathbf{y}; \boldsymbol{\psi})$ is the conditional density of \mathbf{z} given $\mathbf{Y} = \mathbf{y}$.

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 g density of \mathbf{y} , g_c density of \mathbf{x} , $k = g_c/g$ density of $\mathbf{z} | \mathbf{y}$

Monotonicity of the EM Algorithm

- ▶ Then $\log g(\mathbf{y}; \boldsymbol{\psi}) = \log(g_c(\mathbf{x}; \boldsymbol{\psi})) - \log k(\mathbf{x} | \mathbf{y}; \boldsymbol{\psi})$.
- ▶ Take expectations with density $k(\mathbf{x} | \mathbf{y}; \boldsymbol{\psi})$

$$\log g(\mathbf{y}; \boldsymbol{\psi}) = Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k) - \underbrace{\mathbb{E}[\log k(\mathbf{X} | \mathbf{y}; \boldsymbol{\psi}) | \mathbf{Y} = \mathbf{y}; \boldsymbol{\psi}^k]}_{=: H(\boldsymbol{\psi}, \boldsymbol{\psi}^k)}$$

- ▶ Thus

$$\begin{aligned} \log g(\mathbf{y}; \boldsymbol{\psi}^{k+1}) - \log g(\mathbf{y}; \boldsymbol{\psi}^k) &= \\ &= \underbrace{(Q(\boldsymbol{\psi}^{k+1}, \boldsymbol{\psi}^k) - Q(\boldsymbol{\psi}^k, \boldsymbol{\psi}^k))}_{\geq 0 \text{ (Def EM)}} + \underbrace{(H(\boldsymbol{\psi}^k, \boldsymbol{\psi}^k) - H(\boldsymbol{\psi}^{k+1}, \boldsymbol{\psi}^k))}_{\geq 0 \text{ (next slide)}} \end{aligned}$$

- ▶ Hence, $\log g(\mathbf{y}; \boldsymbol{\psi}^k) \nearrow$ as $k \rightarrow \infty$.

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Monotonicity of the EM Algorithm (cont)

- ▶ $H(\psi, \psi^k) = E[\log k(\mathbf{X} | \mathbf{y}; \psi) | \mathbf{Y} = \mathbf{y}; \psi^k]$ is maximised at $\psi = \psi^k$.
- ▶ Indeed,

$$\begin{aligned} H(\psi^k, \psi^k) - H(\psi, \psi^k) &= E\left[-\log \frac{k(\mathbf{X} | \mathbf{y}; \psi)}{k(\mathbf{X} | \mathbf{y}; \psi^k)} \mid \mathbf{Y} = \mathbf{y}; \psi^k\right] \\ &\geq -\log E\left[\frac{k(\mathbf{X} | \mathbf{y}; \psi)}{k(\mathbf{X} | \mathbf{y}; \psi^k)} \mid \mathbf{Y} = \mathbf{y}; \psi^k\right] \quad (\text{Jensen's inequality}) \\ &= -\log \int \frac{k(\mathbf{X} | \mathbf{y}; \psi)}{k(\mathbf{X} | \mathbf{y}; \psi^k)} k(\mathbf{X} | \mathbf{y}; \psi^k) d\mathbf{x} \\ &= -\log \int k(\mathbf{x} | \mathbf{y}; \psi) d\mathbf{x} = -\log(1) = 0 \end{aligned}$$

- ▶ Thus $H(\psi^k, \psi^k) - H(\psi^{k+1}, \psi^k) \geq 0$.

\mathbf{y} observed, \mathbf{z} missing, $\mathbf{x} = (\mathbf{y}, \mathbf{z})$, $Q(\psi, \psi^k) = E[\log g_c(\mathbf{X}; \psi) | \mathbf{Y} = \mathbf{y}; \psi^k]$
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- ▶ Thus $H(\psi^k, \psi^k) - H(\psi^{k+1}, \psi^k) \geq 0$.

The inequality for H is a special form of the following general inequality:

Let X be a r.v. with density g . Let f be any other density. Then

$$E[\log(f(X))] \leq E[\log(g(X))]$$

Proof: Jensen's inequality.

"Information inequality"

Generalised EM algorithm(GEM)

- ▶ The M-step may not have a close-form solution.
- ▶ It may not be feasible to find a global maximum of $Q(\cdot, \psi^k)$
- ▶ Replace M-step by:

choose ψ^{k+1} such that

$$Q(\psi^{k+1}, \psi^k) \geq Q(\psi^k, \psi^k)$$

Mixture Distribution

- ▶ Consider a mixture distribution
 - ▶ $\psi_1, \dots, \psi_d \geq 0$, mixing proportions, $\sum_{i=1}^d \psi_i = 1$.
 - ▶ f_1, \dots, f_d component densities.

With probability ψ_i sample from f_i .

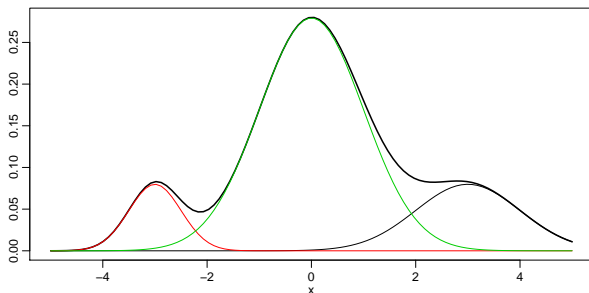
Resulting density:

$$f(x) = \sum_{i=1}^d \psi_i f_i(x)$$

- ▶ We will assume that f_1, \dots, f_d are known, but that $\psi = (\psi_1, \dots, \psi_d)$ is unknown.

Mixture of Normals

- ▶ $d = 3$
- ▶ $f_1 = \text{pdf of } N(3, 1)$
- ▶ $f_2 = \text{pdf of } N(-3, 0.5)$
- ▶ $f_3 = \text{pdf of } N(0, 1)$
- ▶ $\psi = (0.2, 0.1, 0.7)$



Mixture Distributions (cont.)

- ▶ Let Y_1, \dots, Y_n be an iid sample from the mixture distribution.
- ▶ The likelihood of the incomplete data is

$$g(\mathbf{y}; \boldsymbol{\psi}) = \prod_{i=1}^n \sum_{j=1}^d \psi_j f_j(y_i)$$

- ▶ Missing data: Z_{ij} indicator variables of chosen component
- ▶ Complete density:

$$g_c(\mathbf{y}, \mathbf{z}; \boldsymbol{\psi}) = \prod_{i=1}^n \prod_{j=1}^d (\psi_j f_j(y_i))^{z_{ij}}$$

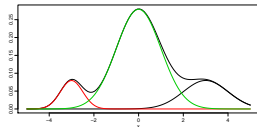
Hence, the log-likelihood for the full data is

$$\log g_c(\mathbf{y}, \mathbf{z}; \boldsymbol{\psi}) = \sum_{i=1}^n \sum_{j=1}^d z_{ij} \log(\psi_j) + C,$$

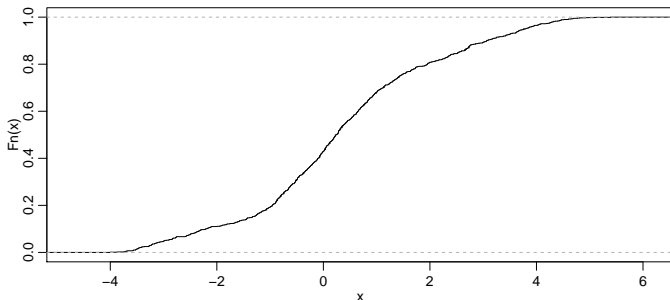
where C does not depend on $\boldsymbol{\psi}$.

Mixture of Normals (cont.)

A sample



ECDF of sample of size $n=1000$



Mixture Distributions (cont.)

$$Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k) = \mathbb{E}[\log g_c(\mathbf{y}, \mathbf{z}; \boldsymbol{\psi}); \mathbf{y}, \boldsymbol{\psi}^k] = \sum_{i=1}^n \sum_{j=1}^d \log(\psi_j) \mathbb{E}[z_{ij}; \mathbf{y}, \boldsymbol{\psi}^k] + C,$$

where

$$\mathbb{E}[z_{ij}; \mathbf{y}, \boldsymbol{\psi}^k] = \frac{\psi_j^k f_j(y_i)}{\sum_{\nu} \psi_{\nu}^k f_{\nu}(y_i)} =: a_{ij}$$

We want to maximise

$$Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k) = \sum_{j=1}^d \left(\sum_{i=1}^n a_{ij} \right) \log(\psi_j)$$

subject to $\sum \psi_j = 1$. Using e.g. Lagrange multipliers and $\sum_j a_{ij} = 1$ one can see that the optimum is at

$$\psi_j^{k+1} = \frac{1}{n} \sum_{i=1}^n a_{ij}, \quad j = 1, \dots, d$$

Note: a_{ij} depends on $\boldsymbol{\psi}^k$

Mixture Distributions (cont.)

$$Q(\boldsymbol{\psi}, \boldsymbol{\psi}^k) = \mathbb{E}[\log g_c(\mathbf{y}, \mathbf{z}; \boldsymbol{\psi}); \mathbf{y}, \boldsymbol{\psi}^k] = \sum_{i=1}^n \sum_{j=1}^d \log(\psi_j) \mathbb{E}[z_{ij}; \mathbf{y}, \boldsymbol{\psi}^k] + C,$$

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Mixture Distributions (cont.)

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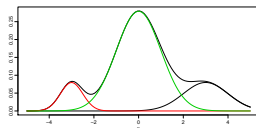
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Note: a_{ij} depends on $\boldsymbol{\psi}^k$

Mixture of Normals

Applying the EM algorithm



k	ψ_1^k	ψ_2^k	ψ_3^k
1	0.333	0.333	0.333
2	0.261	0.115	0.624
3	0.225	0.097	0.678
4	0.216	0.094	0.69
5	0.214	0.094	0.692
6	0.213	0.094	0.693
7	0.213	0.094	0.693
8	0.213	0.094	0.693
9	0.213	0.094	0.693
10	0.213	0.094	0.693

Convergence Results

- ▶ We have already seen that $L(\psi^k)$ is increasing in k .
- ▶ Thus, if L is bounded from above, $L(\psi^k)$ converges to some L^* .
- ▶ In almost all applications, L^* is a stationary value, i.e. $L^* = L(\psi^*)$ for some ψ^* such that

$$\frac{\partial L(\psi)}{\partial \psi} \Big|_{\psi=\psi^*} = \mathbf{0}$$

- ▶ Want L^* to be a global maximum.
- ▶ However, general theorems will only guarantee that L^* is a stationary point or a local maximum.
- ▶ There are some theorems that ensure convergence to a global maximum (assuming unimodality of L).
- ▶ Main reference for convergence results: Wu (1983). (see also McLachlan & Krishnan (2008))

EM-Algorithm - Some Warnings

- ▶ There are (pathological?) examples, where the (Generalised) EM-algorithm does not work as expected, e.g. where there may
 - ▶ convergence to a saddle point,
 - ▶ convergence to a local MINIMUM,
 - ▶ $L(\psi^k)$ converges, but ψ^k does not.

(see (McLachlan & Krishnan, 2008, Section 3.6))

- ▶ Don't trust the output of the EM result blindly!
The very least you can do is try using different starting values.

Comments

- ▶ If the E-step cannot be computed analytically then Monte-Carlo techniques can be used. The resulting algorithm is often called “MCEM” algorithm.
MCMC techniques (e.g. Gibbs sampling) can come into play here.
- ▶ For an overview of theoretical work concerning the convergence rate of the EM-algorithm see (McLachlan & Krishnan, 2008, Chapter 4).

Part III

LASSO and related algorithms

LASSO

Penalised Regression

LARS algorithm

Comments

Ordinary least squares (OLS)

- ▶ Linear Model:

$$\mathbf{Y} = X\boldsymbol{\beta} + \boldsymbol{\epsilon}$$

\mathbf{Y} vector of responses (n-dimensional)

$X \in \mathbb{R}^{n \times p}$ matrix of covariates

$\boldsymbol{\beta} \in \mathbb{R}^p$ vector of regression coefficients (unknown)

$\boldsymbol{\epsilon}$ vector of errors, $E \boldsymbol{\epsilon} = \mathbf{0}$, $\text{Cov } \boldsymbol{\epsilon} = \sigma^2 I_n$

- ▶ Classical approach (if $n > p$):

$\boldsymbol{\beta}$ is chosen as minimiser of the Sum of squares

$$\hat{\boldsymbol{\beta}} = (X^T X)^{-1} X^T \mathbf{Y}$$

$$S(\boldsymbol{\beta}) = \|\mathbf{Y} - X\boldsymbol{\beta}\|^2 = \sum_{i=1}^n (Y_i - (X\boldsymbol{\beta})_i)^2,$$

where $\|\mathbf{a}\|^2 = \sum_i a_i^2$.

- ▶ Many modern datasets (e.g. microarrays):

high-dimensional covariates, even $n \ll p$ (large p small n)

$\Rightarrow \hat{\boldsymbol{\beta}}$ is not uniquely identified!

Lasso

Lasso ('least absolute shrinkage and selection operator')
(Tibshirani, 1996)

$\hat{\beta}$ solution of

$$\begin{cases} \|\mathbf{Y} - \mathbf{X}\beta\|_2^2 \rightarrow \min \\ \sum_{i=1}^d |\beta_i| \leq c \end{cases}$$

where $c \in \mathbb{R}$ is a constant.

Remark:

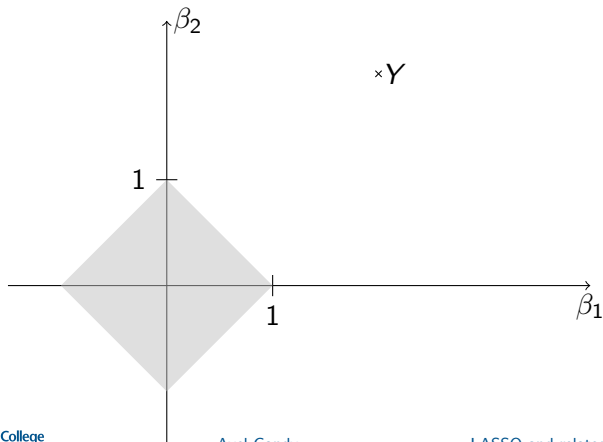
Instead of side condition, can use L_1 -penalty

$$\|\mathbf{Y} - \mathbf{X}\beta\|^2 + \lambda \sum_{i=1}^d |\beta_i| \rightarrow \min$$

with a constant $\lambda > 0$.

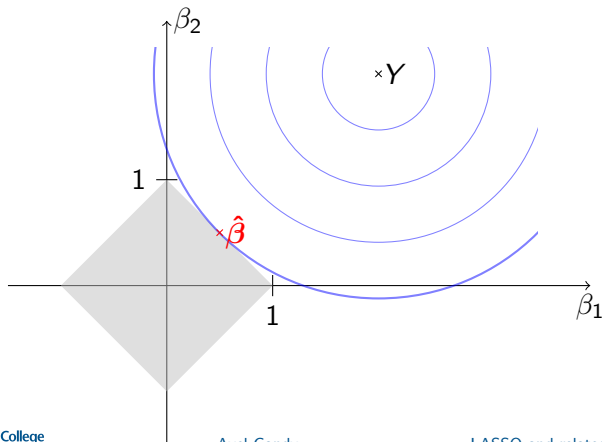
Example: $\begin{pmatrix} Y_1 \\ Y_2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} \beta_1 \\ \beta_2 \end{pmatrix} + \epsilon$. Using $c = 1$,

$$\begin{cases} (Y_1 - \beta_1)^2 + (Y_2 - \beta_2)^2 \rightarrow \min \\ |\beta_1| + |\beta_2| \leq 1 \end{cases}$$



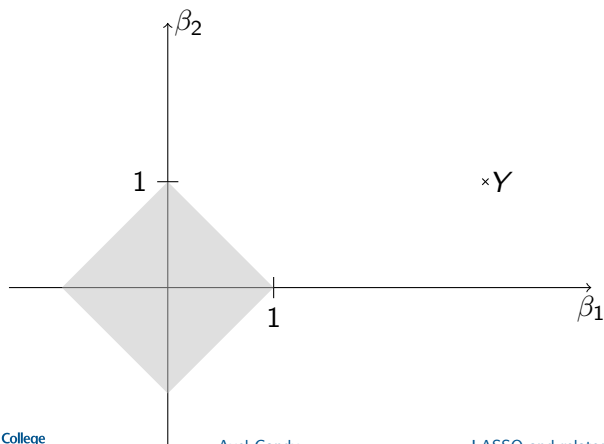
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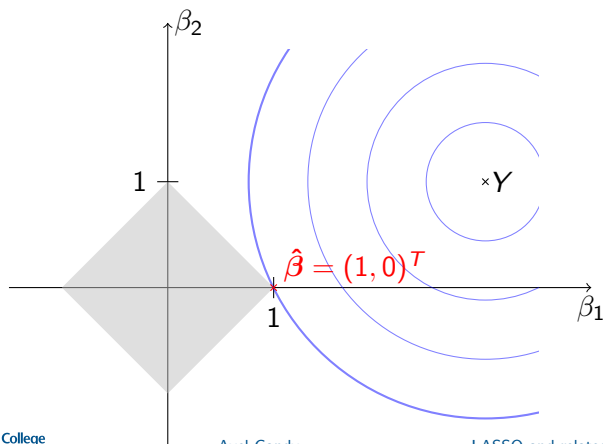
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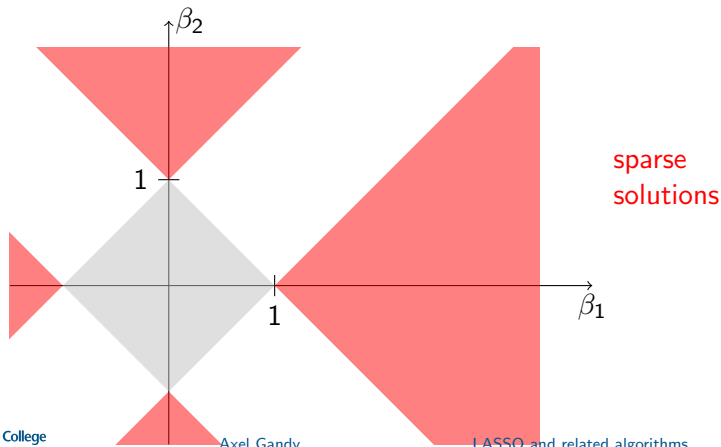
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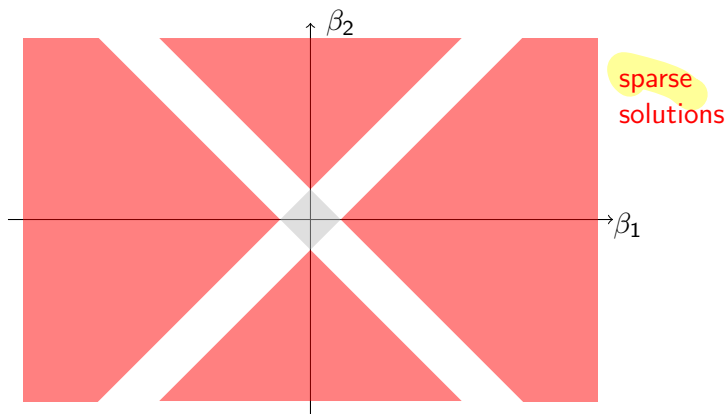
Example: $\begin{pmatrix} Y_1 \\ Y_2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} \beta_1 \\ \beta_2 \end{pmatrix} + \epsilon$. Using $c = 1$,

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Example: $\begin{pmatrix} Y_1 \\ Y_2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} \beta_1 \\ \beta_2 \end{pmatrix} + \epsilon$. Using $c = 1$,

$$\begin{cases} (Y_1 - \beta_1)^2 + (Y_2 - \beta_2)^2 \rightarrow \min \\ |\beta_1| + |\beta_2| \leq 1 \end{cases}$$



Penalised Regression

add regularity conditions on β :

$$p(\beta) \leq t \quad \text{for a constant } t$$

Examples:

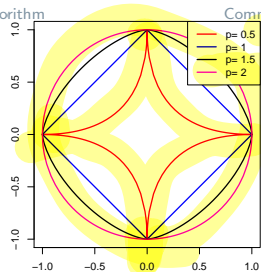
- ▶ $p(\beta) = \|\beta\|_0 = \#\{i : \beta_i \neq 0\}$ (best subset selection)
- ▶ $p(\beta) = \|\beta\|_1 = \sum_{i=1}^p |\beta_i|$ (LASSO, 'least absolute shrinkage and selection operator', see Tibshirani (1996))
- ▶ $p(\beta) = \|\beta\|_2^2 = \sum_{i=1}^p |\beta_i|^2$ (ridge regression)
- ▶ Bridge Regression - families of penalties, e.g.:
 - ▶ $p_d(\beta) = \|\beta\|_2^d = \sum_{i=1}^p |\beta_i|^d$ where $0 \leq d \leq 2$
 - ▶ elastic net

Thus overall:

$$S(\beta) \rightarrow \min \quad \text{subject to } p(\beta) \leq t$$

Alternatively: For some constant λ ,

$$S(\beta) + \lambda p(\beta) \rightarrow \min$$



Finding the Solution of Penalised Regression

*closed form
solution
exists*

- ▶ Best subset regression: NP hard problem
- ▶ Convex optimisation problem for e.g. LASSO, Ridge
→ standard optimisation techniques could be used to find a solution.
- ▶ LARS/LASSO algorithm: faster algorithm for $p(\beta) = \sum_{j=1}^p |\beta_j|$.
- ▶ How to choose the threshold t (or λ)? Use cross-validation.

Least Angle Regression

- ▶ Introduced in Efron et al. (2004).
- ▶ Efficient stepwise algorithm.
- ▶ LASSO modification of the LARS algorithm:
generates LASSO solutions for ~~all thresholds t .~~

Assumptions

Will assume that

- ▶ response has mean 0, i.e.

$$\sum_{i=1}^n Y_i = 0$$

- ▶ covariates have mean 0 and length 1, i.e.

$$\sum_{i=1}^n X_{ij} = 0 \text{ and } \sum_{i=1}^n X_{ij}^2 = 1 \text{ for } j = 1, \dots, p$$

LARS algorithm

Least Angle Regression (Efron et al., 2004)

A rough description:

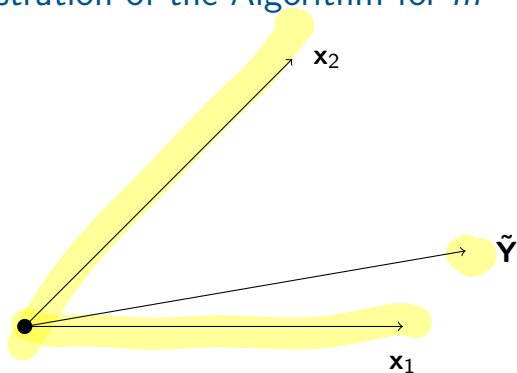
Let $\mathbf{x}_1, \dots, \mathbf{x}_p$ be the predictors, i.e. the columns of X .

- ▶ Start with all coefficient vectors equal to 0, i.e.

$$\beta_1 = 0, \dots, \beta_p = 0$$

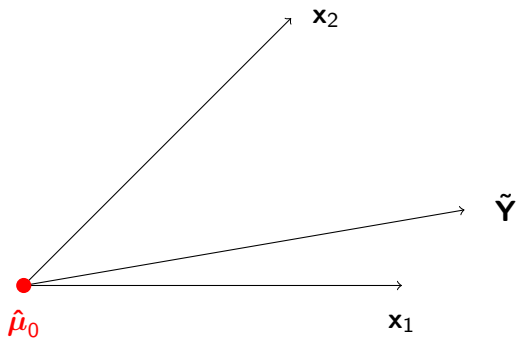
- ▶ Let \mathcal{A} be the set of covariates that are most correlated with the current residual (initially the residual is the response).
- ▶ Initially, $\mathcal{A} = \{\mathbf{x}_{j_1}\}$.
- ▶ take the largest step possible in the direction of \mathbf{x}_{j_1} until another predictor \mathbf{x}_{j_2} enters \mathcal{A}
- ▶ continue in the direction equiangular between \mathbf{x}_{j_1} and \mathbf{x}_{j_2} until a third predictor \mathbf{x}_{j_3} enters \mathcal{A}
- ▶ continue in the direction equiangular between $\mathbf{x}_{j_1}, \mathbf{x}_{j_2}, \mathbf{x}_{j_3}$ until a fourth predictor \mathbf{x}_{j_4} enters the most correlated set
- ▶ ...

Illustration of the Algorithm for $m = 2$ Covariates



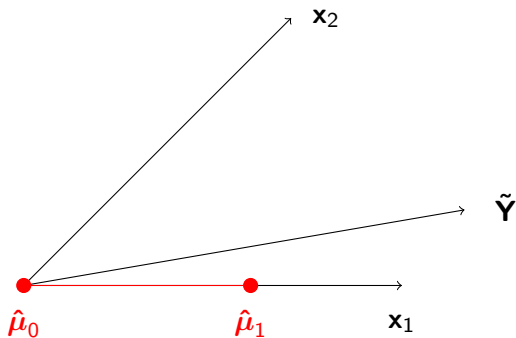
- ▶ $\tilde{\mathbf{Y}}$ projection of \mathbf{Y} onto the plane spanned by $\mathbf{x}_1, \mathbf{x}_2$.
- ▶ $\hat{\mu}_j$ estimate after j -th step.

Illustration of the Algorithm for $m = 2$ Covariates



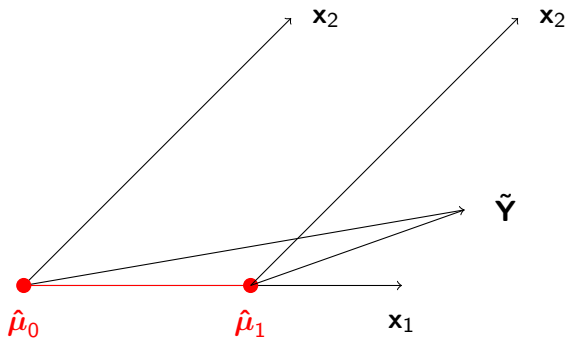
- ▶ \tilde{Y} projection of Y onto the plane spanned by x_1, x_2 .
- ▶ $\hat{\mu}_j$ estimate after j -th step.

Illustration of the Algorithm for $m = 2$ Covariates



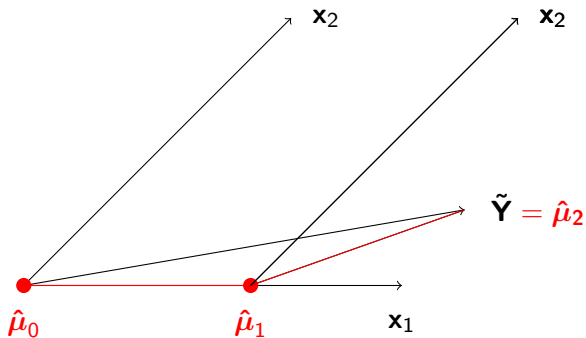
- ▶ \tilde{Y} projection of Y onto the plane spanned by x_1, x_2 .
- ▶ $\hat{\mu}_j$ estimate after j -th step.

Illustration of the Algorithm for $m = 2$ Covariates



- ▶ \tilde{Y} projection of Y onto the plane spanned by x_1, x_2 .
- ▶ $\hat{\mu}_j$ estimate after j -th step.

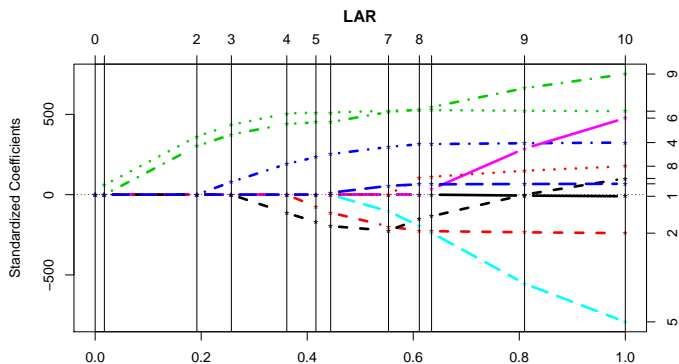
Illustration of the Algorithm for $m = 2$ Covariates



- ▶ \tilde{Y} projection of Y onto the plane spanned by x_1, x_2 .
- ▶ $\hat{\mu}_j$ estimate after j -th step.

LARS - Diabetes Data

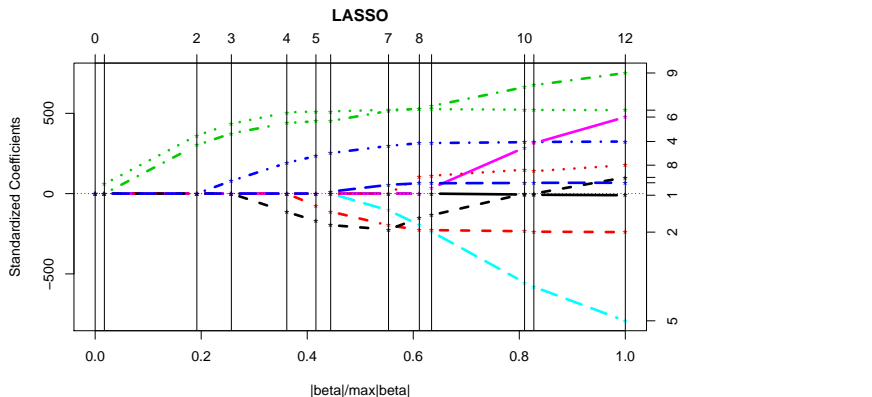
- ▶ from Efron et al. (2004)
- ▶ 442 patients
- ▶ covariates: age, sex, BMI, blood pressure, 6 blood serum measurements
- ▶ Response: “a measure of disease progression”



LASSO Modification of the LARS Algorithm

- ▶ LARS algorithm needs to be modified to yield all LASSO solutions
- ▶ essentially a modification is needed when a β_j crosses 0.

LASSO - Diabetes Data



Note: now 12 steps instead of 10 with the LARS algorithms

Comments

- ▶ R-package: *lars*
- ▶ A LASSO fit has no more than $n - 1$ (centred) predictors with nonzero coefficient
- ▶ Number of operations needed:
 - $p < n$: $O(p^3 + np^2)$
 - $p > n$: $O(n^3 + n^2p)$
- ▶ Other algorithm: coordinate descent

Further recent approaches

- ▶ Group Lasso

$$\|\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}\|^2 + \lambda \sum_j \left(\sum_{\nu \in K_j} |\beta_\nu|^2 \right)^{1/2} \rightarrow \min$$

where K_j are disjoint groups of variables and $\lambda > 0$.

- ▶ Fused Lasso

$$\|\mathbf{Y} - \mathbf{X}\boldsymbol{\beta}\|^2 + \lambda_1 \|\boldsymbol{\beta}\|_1 + \lambda_2 \sum_{(i,j) \in A} |\beta_i - \beta_j| \rightarrow \min$$

where $A \subset \{1, \dots, n\}^2$ and $\lambda_1, \lambda_2 > 0$.

- ▶ Recent “hot” topics: compressed sensing, matrix completion, stability selection.

Part IV

NP complete problems

NP-complete Problems I

- ▶ Concerns decision problems
 - ▶ Input: 0-1 sequence of length n
 - ▶ Output: “yes” or “no”
- ▶ P = class of all decision problems that can be solved in at most *polynomial* time in n (on a Turing machine)
- ▶ NP is the set of decision problems for which a solution can be verified in polynomial time with some additional input of polynomial size.
As a consequence: all problems in NP can be solved in *exponential* time.
- ▶ A decision problem is NP-complete if any other decision problem in NP can be reduced to it in polynomial time.

NP-complete Problems II

- ▶ There is a large number of NP-complete problems, e.g.
 - ▶ Travelling Salesman Problem
Phrased as decision problem:
Let x be some fixed length. Is there a roundtrip for the salesman of length $\leq x$?
 - ▶ Best subset regression: (phrased as decision problem)
 - ▶

(see http://en.wikipedia.org/wiki/List_of_NP-complete_problems for a long list)

- ▶ It is not clear if $P \neq NP$. This is one of the Millennium Prize Problems with a \$1,000,000 prize, see http://www.claymath.org/millennium/P_vs_NP/

Part V

Stochastic Approximation

The Robbins-Monro Algorithm

Example

Stochastic Approximation

Robbins-Monro/Kiefer-Wolfowitz algorithm

- ▶ Want to minimise $z(\theta)$ over $\Theta \subset \mathbb{R}^d$
e.g.: $z(\theta) = E(f(X, \theta))$, where X is a random vector with known distribution and f is a known function.
- ▶ Iterative algorithm: successive approximations $\theta_1, \theta_2, \dots$
- ▶ Standard approach - Gradient Descent:

$$\theta_{n+1} = \theta_n - \epsilon_n \nabla z(\theta_n)$$

for some deterministic sequence ϵ_n .

- ▶ Assume that we cannot evaluate $\nabla z(\theta)$ directly.
- ▶ Available \mathbf{Y}_n "close to" $\nabla z(\theta)$.

In the Robbins-Monro-algorithm, see Robbins & Monro (1951), one assumes

$$\mathbf{Y}_n = \nabla z(\theta) + \epsilon$$

with $E(\epsilon) = \mathbf{0}$.

Iteration:

$$\theta_{n+1} = \theta_n - \epsilon_n \mathbf{Y}_{n+1},$$

How to choose ϵ_n ?

$$\boldsymbol{\theta}_{n+1} = \boldsymbol{\theta}_n - \epsilon_n \mathbf{Y}_{n+1}$$

Requirements on ϵ_n

- ▶ To be able to reach any point:

$$\sum_{n=0}^{\infty} \epsilon_n = \infty$$

(assuming $E \mathbf{Y}_n$ is bounded)

- ▶ To get convergence of $\boldsymbol{\theta}_n$, need

$$\epsilon_n \rightarrow 0$$

(assuming $\text{Var}(Y_n) \not\rightarrow 0$):

Canonical choice: $\epsilon_n = an^{-\delta}$ for some $0 < \delta \leq 1$ and some $a > 0$.

How can one obtain Y_n ?

Some options for $z(\theta) = E(f(\mathbf{X}, \theta))$:

- ▶ finite differences (Kiefer-Wolfowitz algorithm, Kiefer & Wolfowitz (1952)): Let $M(\theta)$ be such that $E(M(\theta)) = z(\theta)$

$$Y_{n,i} = \frac{M(\theta + c_n) - M(\theta - c_n)}{2c_n}$$

- ▶ Infinitesimal Perturbation Analysis (IPA)
Main Idea: often $\frac{\partial}{\partial \theta} z(\theta) = \frac{\partial}{\partial \theta} E(f(\mathbf{X}, \theta)) = E\left(\frac{\partial}{\partial \theta} f(\mathbf{X}, \theta)\right)$.
Define Y_n as Monte Carlo estimate of the RHS:

$$Y_n = \frac{1}{m} \sum_{i=1}^m \frac{\partial}{\partial \theta} f(\mathbf{X}^i, \theta)$$

where $\mathbf{X}, \mathbf{X}^1, \dots, \mathbf{X}^m$ is iid.

Stochastic-Approximation - Example

based on (Asmussen & Glynn, 2007, Section VIII 5a)

- ▶ Minimise

$$z(\theta) = E[\max(\theta X_1 + X_2, (1 - \theta)X_3)],$$

where $X_i \sim \text{Gamma}(2, 2/i)$, $i = 1, \dots, 3$ are independent.
(the correct minimiser is 0.625)

- ▶ Estimate $z'(\theta_n)$ by MC simulation:

Note $z'(\theta) = E[g(X_1, X_2, X_3, \theta)]$, where

$$g(x_1, x_2, x_3, \theta) = \begin{cases} x_1 & \theta x_1 + x_2 \geq (1 - \theta)x_3 \\ -x_3 & \text{otherwise} \end{cases}$$

Use the estimator

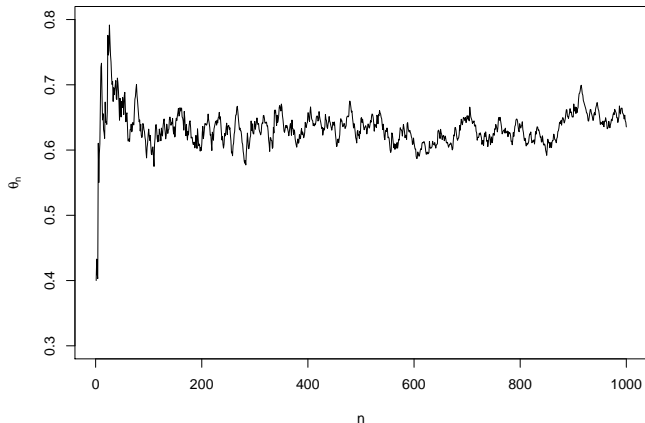
$$Y_n = \frac{1}{m} \sum_{i=1}^m g(X_1^i, X_2^i, X_3^i, \theta)$$

where $X_j^i \sim X_j$, $j = 1, \dots, 3$, $i = 1, \dots, m$ are independent

Stochastic-Approximation - one run

$$m = 10, \epsilon_n = n^{-\delta}/10, \theta_0 = 0.4$$

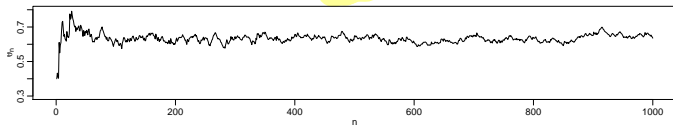
$$\delta = 0.4$$



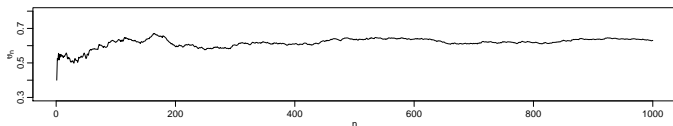
Stochastic-Approximation - Sensitivity to θ

Same parameters as before

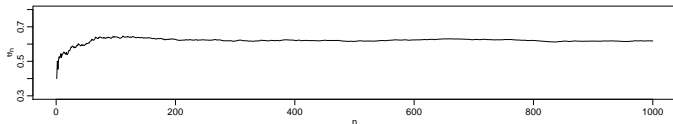
$\delta = 0.4$



$\delta = 0.6$



$\delta = 0.8$



Stochastic Approximation - Comments

- ▶ Very general class of algorithms - related to stochastic control.
- ▶ Several Parameters need tuning (best done on a case by case basis)
 - ▶ How many samples m to take at each step?
Should m depend n ?
 - ▶ What ϵ_n to use?
- ▶ A lot of theoretical work has been concerned with establishing theoretical properties of these algorithms.

Main idea:

- ▶ Relate the sequence the sequence θ_n to the solution $\theta(t)$ of the deterministic dynamical system

$$\frac{\partial}{\partial t} \theta(t) = -\nabla z(\theta(t))$$

and use martingale theory to analyse the differences.

See e.g. Kushner & Yin (2003) for details.

- ▶ A shorter introduction can be found in e.g. Asmussen & Glynn (2007).

Part VI

Appendix

Topics in the coming lectures:

- ▶ MCMC methods
- ▶ Bootstrap
- ▶ Particle Filtering

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