

M1GLA Geometry and Linear Algebra

Exercise Sheet 5

1. Find all solutions of the following systems of linear equations:

$$\begin{array}{ll}
 \text{(a)} & \begin{array}{rcl}
 x_1 - 2x_2 + x_3 - x_4 & = & 8 \\
 3x_1 - 6x_2 + 2x_3 & = & 18 \\
 x_3 - 2x_4 & = & 5 \\
 2x_1 - 3x_2 + 3x_4 & = & 4
 \end{array} & \text{(b)} & \begin{array}{rcl}
 x_1 - 3x_2 + x_3 & = & 2 \\
 3x_1 - 8x_2 + 2x_3 & = & 5 \\
 3x_1 - 7x_2 + x_3 & = & 1
 \end{array}
 \end{array}$$

$$\begin{array}{ll}
 \text{(c)} & \begin{array}{rcl}
 x_1 - 2x_3 + x_4 + x_5 & = & 0 \\
 2x_1 - x_2 + x_3 - 3x_4 - x_5 & = & 0 \\
 9x_1 - 3x_2 - x_3 - 7x_4 & = & 4
 \end{array} & \text{(d)} & \begin{array}{rcl}
 x_2 + 2x_3 & = & 0 \\
 x_1 + 3x_2 + x_3 & = & 0 \\
 x_1 + x_2 - 3x_3 & = & 0
 \end{array}
 \end{array}$$

Having found the general solution, give a solution to (c) with $x_2 = -3$.

2. Consider the system of linear equations

$$\begin{array}{rcl}
 x_1 + x_2 + x_3 & = & -1 \\
 2x_1 + x_2 + ax_3 & = & 1 \\
 3x_1 + x_2 + x_3 & = & b
 \end{array}$$

where a and b are real numbers. For which values of a and b does the system have

- (i) no solutions ?
- (ii) exactly one solution ?
- (iii) infinitely many solutions ?

3. Calculate all valid products of the following matrices (i.e. AB, BA, A^2, B^2 , etc.):

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}, \quad B = \begin{pmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \\ 3 & 1 & 2 \end{pmatrix}, \quad C = \begin{pmatrix} 1 & 2 & 3 \\ 3 & 1 & 2 \end{pmatrix}.$$

4. Let $A = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}$. Find a formula for A^n (n a positive integer).

5. The football teams A, B, C and D played each of the others twice.

When all the matches had been played, the following facts emerged: (1) the average number of goals per game was 3; (2) A scored twice as many goals as B and C put together; (3) the difference between the numbers of goals scored by A and B was four times the difference between the numbers scored by C and D; (4) D scored the smallest number of goals.

How many goals did each team score ?